***Library Rush: Playtest feedback***

Please fill out each section with thoughts or suggestions from your playtesting session

Controls:

Controls work and handle well, character bugs out when cursor is placed on top of them leading them to spin in a circle.

Gameplay:

Gameplay is simple and easy to understand making it an enjoyable experience.

Difficulty:

Strikes a good balance between being too easy and too difficult creating an enjoyable and relaxing difficulty.

Design:

Understood what everything was or was meant to represent as everything looked good and created a calm atmosphere of aesthetics.

Sounds:

Couldn’t hear much sound.

Bugs:

When cursor is placed on top of character it causes them to spin in a circle when attempting to move.

Other: